

Reactive Switching Protocols for Multi-Robot High-Level Tasks

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IROS

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Context

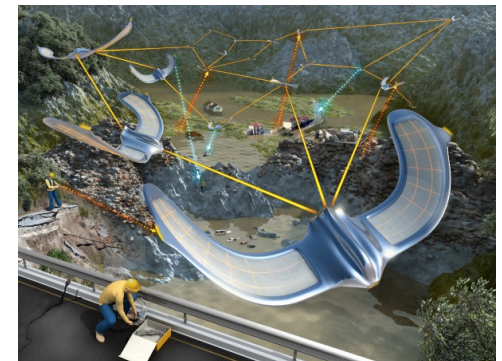
- cooperative, homogeneous team of robots
- nondeterministic environment
- Linear Temporal Logic (LTL)*
task specification of task φ
- specific task assignment is unimportant

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Kiva Systems



Disaster-Response UAVs (EPFL)

Approach

- model robot team as a switched system

$$\dot{x}(t) = f_{\sigma(t)}(x(t)),$$



mode = task assignment

- construct motion controllers for each mode
- synthesize switching protocol to realize φ

Key Contributions

- ***Novelty***: concurrent task reassignment and planning via reactive synthesis
- ***Computation***: switched system representation yields exponential improvement during synthesis
- ***Virtualization***: explicit separation between motion controllers and robots
 - allows solution of otherwise infeasible tasks

Example (simulation)

 r1	r3	r5 <i>Area2</i>
r2 <i>Area1</i>	r4	 r6
r11 <i>Area4</i>	r9	r7 
 r12	r10	r8 <i>Area3</i>

Thanks!

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